## 30 Peninsula/9-13 Esplanade, Port Douglas, QLD, 4877 Unit For Sale

Saturday, 23 November 2024

30 Peninsula/9-13 Esplanade, Port Douglas, QLD, 4877

Bedrooms: 1

Bathrooms: 1

Parkings: 1

Type: Unit

## **BREEZY BEACHFRONT APARTMENT**

Unspoiled views over Four Mile Beach – Tick Refreshing sea breezes – Tick Soothing sounds of the ocean – Tick

It's not hard to see that this contemporary beachfront apartment ticks a lot of boxes - and that's just from the balcony!

With its lofty top floor location, the apartment's good-sized balcony takes full advantage of the breezes that drift in across the Coral Sea. Slide back the stackable doors for a true tropical experience or enjoy the combination of air conditioning and ceiling fans inside for year-round comfort.

The open plan design of the tiled main living area incorporates a lounge, dining and kitchen space that opens onto the covered balcony that is finished with the same tiling.

With its two-burner hotplate and integrated fridge and dishwasher, the practical kitchenette has snacks, drinks and light meals well catered for. Alternatively, avail yourself of the popular onsite restaurant that has all your dining needs covered.

Sliding timber doors screen the living area from the king-sized bedroom that features air conditioning, a ceiling fan and built-in storage.

Similarly spacious is the ensuite with its deep bath, separate shower, vanity, semi-separate toilet and feature mosaic tiling.

Catering to adults only, Peninsula Boutique Hotel is popular with visitors to the region, and it's not hard to see why.

In addition to its prime beachfront location, the complex also offers a multi-level pool-spa-sundeck area, lift/elevator convenience, covered onsite parking, guest laundry, full tour desk and a 100m stroll to the main street.

Historically a popular choice with buyers, if you'd like to know more, or see it for yourself, contact Matt on 0457 738 804 or mscott.portdouglas@ljhooker.com.au or Nicki on 0474 444 583 or nsamson.portdouglas@ljhooker.com.au